$\qquad$
$\qquad$ Solving Systems Graphically and Break-Even Points

## Solve by Graphing

Solve each system of linear equations by graphing. Write the equations in slope-intercept form. If system has a solution, then name at least one ordered pair ( $x, y$ ). If there is no solution, state why.

3)
$0=-3+y-2 x$
$y+5 x+4=0$


$$
y=\frac{1}{2} x+2
$$

$$
y=\frac{1}{2} x-2
$$


4) $\begin{aligned} & -y-4=-x \\ & 0=-4-y+x\end{aligned}$

5) $\begin{aligned} & -12+4 y+10 x=0 \\ & 0=2 y+4\end{aligned}$


## Break-Even Points

In the business world, the "break-even point" is the point at which income equals expenses. Solve a system of equations to find the "break-even point" for a business.
6) Suppose a club publishes a newsletter. Expenses are $\$ .50$ for printing and mailing each copy, plus $\$ 300$ total for research and writing. The price of the newsletter is $\$ 2.00$ per copy. How many copies of the newletter must the club sell to break-even?

Define the variables:

$$
\begin{aligned}
& x= \\
& y= \\
& \hline
\end{aligned}
$$

Write an equation representing the expense/cost of publishing the newsletter: $\qquad$
Write an equation representing the money earned/income from selling the newsletter: $\qquad$
Set the two equations equal to each other to find the "break-even point".
7) Suppose another club publishes a newsletter. Expenses are $\$ .80$ for printing and mailing each copy, plus $\$ 120$ total for research and writing. The newsletter costs $\$ 1$ per copy. How many copies of the newsletter must the club sell to break-even?

Define the variables:

$$
\begin{aligned}
& x= \\
& y= \\
& \hline
\end{aligned}
$$

Write an equation representing the expense/cost of publishing the newsletter: $\qquad$
Write an equation representing the money earned/income from selling the newsletter: $\qquad$
Set the two equations equal to each other to find the "break-even point".

